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About This Game

Visual novel, ADV, fantasy, romance, otome

There is unease in the demonic astral plain these days. The Nothern king is dead, and the prince is about to rise to the throne. But he is a strange silent lad. Human commoners (like me) have nothing to do with the local intrigue. Yet...somehow I am now in the very epicenter of this revolution?! Having made a contract with a suspicious demon...I just want to go home! Or in the very least, survive this mess. So please... tell me something!

- * Several different endings
- * Atmospheric locations
 - * Plot twists
- * Plenty of romantic scenes

Title: Sounds of Verity
Genre: Casual, Indie
Developer:
Violet Feature
Publisher:
Violet Feature
Release Date: 27 Mar, 2018

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Minimum:

OS: Windows XP

Processor: 1.4GHz

Memory: 1 GB RAM

Graphics: Intel HD Graphics

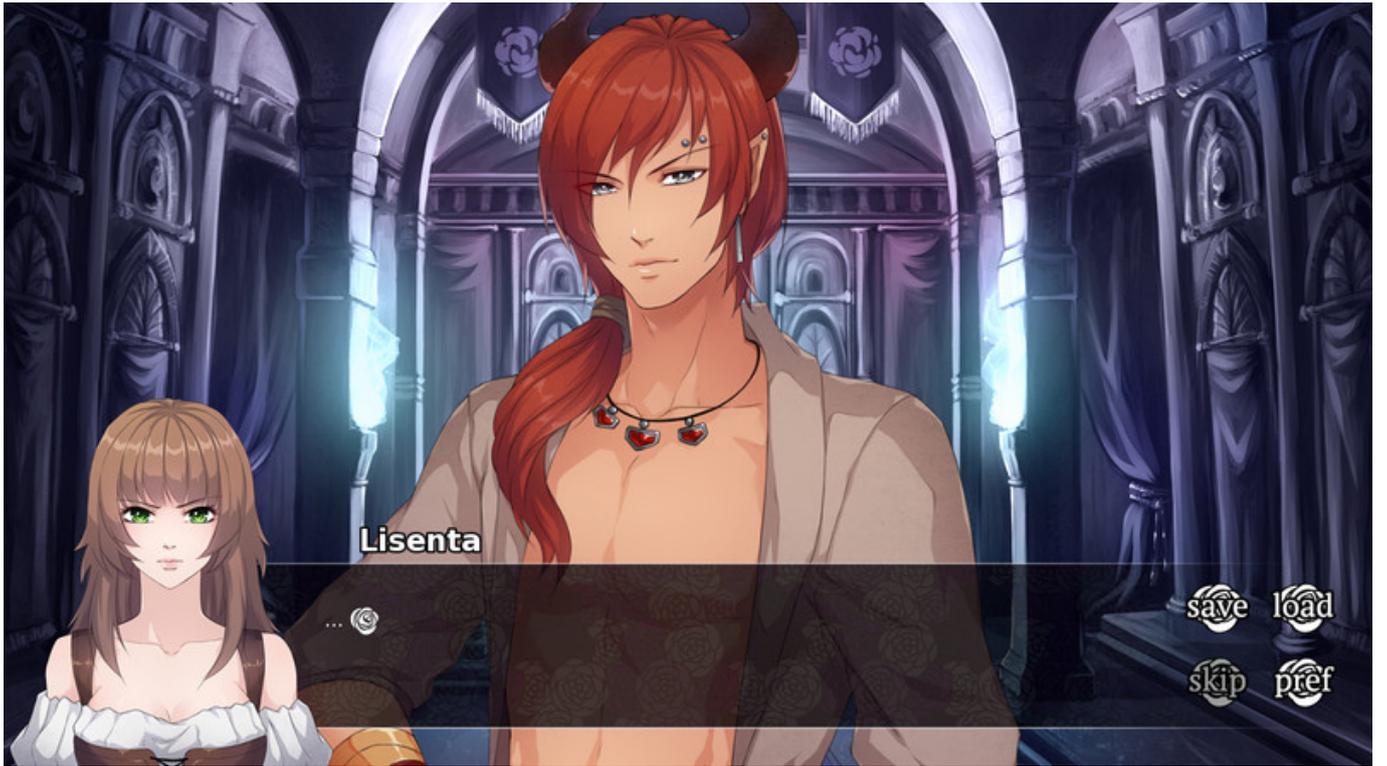
Storage: 300 MB available space

Sound Card: Any

English,Russian







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it actually managed to keep my attention which is no small feat. the romances were p hot. i wish there was more content but i aint mad at it. At least it wrapped up neatly at each end.. This is a short otome game with no voices, for those that want something quick.

It's about you being a human in the demon realm and you either help overthrow the Prince or romance him. It has one ending with Krudelta the woman in charge of advising the Prince.

Overall is a good quick story. The only drawback I can see is the plain presentation. The title screen is plain and boring and the UI itself is bad with the text enough that it's hard to tell who is talking. There seems to have been a former Russian only version with a better UI and different art. I have no idea why they didn't update the assets and use the older, less boring assets.. Lovely story and really interesting characters. The art is gorgeous and the CGs are beautiful! I liked the different endings and that some of them just sneak up on you and surprise you. I do believe though that the VN is too short. I did all the different endings in about 4-5h and I wished that there was more.

I'm looking forward to what Violet Feature is going to create next.. While I really loved the art of this game, and the choices came up frequently enough... I really just felt it to be too short to be honest. Just in general compared to other VN's I have played. I'd gotten all the good ends in one sitting and while the full CGs were beautiful I wish I could have seen more of them rather than the small version of cgs.

The characters I have mixed feelings about honestly. Nettare was obviously the main dude in this, regardless of the route you try to end up on it's plain to see the story focus's on a love story with him. Which isn't too bad, but I noticed they focused so much on scenes with him and the MC that it really didn't give me enough time to even fully appreciate the other characters, which was a shame because I was rrrreeaaaalllllyyyy into Krudelta but... I could barely get a feel for her even when I got her ending. Now Artifis got more chatter in, but I still felt for getting his endings I just wish there were more scenes to get to know him better.

The music was just fine in my opinion and the overall story had a very good premise I think, it simply felt a bit rushed is all.

If you want a sweet love story I'd go for Nettare and play around with that route, but honestly that was pretty much the only route I felt satisfied with.

I'd give this a 5.5/10 honestly. It was a fine game, and a fun way to kill two hours, and for what it is the creators did a great job, but it wouldn't be something I'd come back to.. BUT only if you buy it on sale!

This is yet another game that makes me wish that Steam reviews had more than two ratings for a game. I got the game for about \$1.75, and I absolutely recommend it at that price. However, that was a fairly deep discount off the list price of the game (\$7) and I would not recommend it at that price.

The game is very pretty and some of the sprite's expressions are downright hilarious, but it has two major flaws: it's short and it's badly translated. I'd say about 90% of the game is the same every time you play. There is only one base route you play and there is no difference until you get pretty much to the end of the game. In the 2.3 hours I played, I got all the endings and did some back-tracking and re-reading. I would estimate that just going straight through, to see everything in the game you would only need about 1:45. It's also poorly translated. Practically every line of the dialogue sounded unnatural, and while it doesn't prevent you from understanding what's going on, between poor translation and little content, the characters are all pretty unimpressive and flat.. 8.5/10

Great story with diverse endings. Beautiful art, fitting music, and complex characters that are ACTUALLY impacted by your choices.

However, the romance was a tad bit rushed.

Overall, I highly recommend it.. The game is boring and does not draw me in at all. I do find the art beautiful, but the writing style is not engaging at all. It seems like a sloppily written fanfiction.. Pretty art, but little else. The plot feels like what a kid might write, then find this on an HDD 10+ years into the future and feel embarrassed as heck. Don't be fooled by my 12+ hours

of playtime, that's just me getting bored and chatting on Discord instead of playing. The whole game can be completed in 1-2 hours.. This game was such a fun short adventure to play!! I honestly love how straight to the point it is, Just a short fun play. It had me laughing out loud at times! If you see the game on sale dont be afraid to get it! It was hot and steamy! had me blushing at times and had me laughing my butt off!. I really enjoyed this Otome. It's short, yes, but I liked the characters and the atmosphere. Nettain is adorable IMO, Kurdelta took some time for me to warm up to (kinda an in joke there, har har har... sorry), and Artifis is the spicy one. The three romanceable characters were very well developed IMO given how short the story is. That ties into the dialogue options where paying attention to characterisation will guide you on which choices to take to romance each character. Of all the possible endings I think I only struggled on four of them, and when I finally succumbed and used a walkthrough I almost facepalmed when I realised the mistake I had been making with Artifis that his character dialogue earlier should have tipped me on.

For anyone who has played Lets Not Stay Friends this game does even better on both atmosphere and characterisation. Due to the aforementioned characterisation I also found this one far more intuitive, while I wound up glued to the guide in LNSF (still enjoyed it though).

Recommended. ^_^

Short. Very short. You can see all endings and gain all achievements in an hour. But beautifully drawn and beautifully written.. I am quite saddened that it is so short. And the romance build-up could have been better, tbh. But I still enjoyed it a lot. I think it has a lot of potential still and if you ever decide to make a part 2 or something like that I would definitely buy it.. I bought this game during the sale, and for the price it is a really good game. Its really short, but the story is fun and the art is beautiful.. I love this game. My only grip is that I wish that Nettare had a steamier route. I really like the character and I feel he is deprived... XD. I found this game on sale and I bought it since I was really bored and wanted something new to play. I wasn't expecting much from it, but I actually liked it in the end! It's a shame that it was so short because the characters could have been developed more. One of them, the Jester, seemed pretty interesting and I was expecting more about him, but sadly you see him in no more than 2 scenes and nothing is explained about who he is, what are his reasons, etc. The art was nice, maybe not the best, but I liked it anyway, especially some of the CGs. I just wish there were more of them! I don't think that the translation was bad, maybe some sentences sounded a bit weird and there were some typos, but nothing too terrible.

If you're interested in buying this just for the female route, don't. Like someone else said, it's more like a common route that ends with something romantic implied between her and the MC, but nothing more.

Anyway, the story was probably a bit stupid, but it was funny and it made me laugh! I wouldn't pay the full price for it, but on sale I would recommend it.. it actually managed to keep my attention which is no small feat. the romances were p hot. i wish there was more content but i aint mad at it. At least it wrapped up neatly at each end.. A decent visual novel with a main character that is actually enjoyable. Even though she doesn't have much power over what is going on she still remains strong and takes charge of her decisions, so that's a major point in my opinion.

The artwork is very simple but beautiful, the characters seem so perfect it actually makes me jealous xD. The CG's are also pretty good, no wonky or awkward anatomy.

Plotwise I believe that even though it's short and very specific it makes good use of it's time and things seem to flow naturally. The endings were not what I was expecting for the most part but they were simply a surprise and not a bad one. We get some "realistic" endings were not everything is rainbows and roses and I can appreciate that.

It is a very short game, i finished it (with all the endings and achievements) in under 3 hours. I bought it on sale for around 2€ which I think it's the right amount for the game given it's size.

Overall it's a nice, casual, enjoyable little visual novel that I recommend for visual novel fans. My only complaint is that it's so short ^-^", if this was stretched over a longer period with some more challenges for the main character thrown in the middle we could have a very good, satisfying visual novel.

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